

Law Enforcement

Software Solutions

May 30, 2012

Mr. James Coangelo Monterey County Sheriff's Office 1414 Natividad Road Salinas, California 93906

Dear Mr. Coangelo,

Attached please find the TracNet Proposal for the Monterey County Sheriff's Office. We have attempted to provide a comprehensive proposal in a concise format with clear identification of the goals of the project as well as the TracNet services and equipment provided to meet the goals.

We have provided the total TracNet cost for the project as well as the ongoing Maintenance Service Plan costs. While a total project cost approach is provided, the payment plan illustrates the milestone costs associated with the each portion of the project.

We have included several elements and functions which were options and not planned on being included in the base proposal the last time we met, and thus not included in our original early cost estimate. These components are now included in the base proposal as a result of input received during the last several months of research. The additional items have been included in the proposal which has resulted in an increased cost of the base proposal and elimination of the associated costs in the Options portion of the proposal. The additional items now included in the base proposal are:

- Migration of 250 Sheriff's Office "Z" machine files into the "Power I" server
- Inclusion of Monterey County Sheriff's Office data into Regional Data Sharing
- MCSO Coplink Feed from the Regional Server
- Vines Feed
- SSA electronic reporting
- Commissary Interface
- CLETS switch integration into the Warrant Repository

We have included or proposal with the Licensing Agreement and "Attachment A" which contains the scope of work and TracNet licenses, services and equipment provided.

We look forward to discussing this proposal with you. In the meantime, please feel free to contact us with any questions or for clarification.

Sincerely,

Patrick N. Rolle

President

TracNet Corporation

kiprolle@tracnet.org

(408) 827-4675