

**Before the Board of Supervisors in and for the  
County of Monterey, State of California**

**Resolution No.**

Adopt a Resolution to authorize the Auditor-Controller's Office to adjust the Public Defender's FY 2016-17 Adopted Budget to increase revenues in the amount of \$179,322 in PUB001-001-2270-8168-5050, and increase appropriations in the amount of \$179,322 in PUB001-001-2270-8168-6383.

**WHEREAS**, the Public Defender experienced increased costs in Prison Defense and due to unanticipated costs of employee termination payoffs and settlements;

**WHEREAS**, the Public Defender anticipates additional reimbursements from the State for Prison Defense of \$196,922 in the current fiscal year, offset by an estimated shortfall in client registration fees of approximately \$17,600, yielding a net additional revenue of \$179,322.

**WHEREAS**, the approval of the requested revenue and appropriations increases will help defray increased costs in Prison Defense and unanticipated costs of employee termination payoffs and settlements.

**NOW, THEREFORE, BE IT RESOLVED THAT**, the Board of Supervisors does hereby authorize the Auditor-Controller's Office to adjust the Public Defender's FY 2016-17 Adopted Budget to increase revenues in the amount of \$179,322 in PUB001-001-2270-8168-5050, and increase appropriations in the amount of \$179,322 in PUB001-001-2270-8168-6383.

**PASSED AND ADOPTED** upon motion of Supervisor \_\_\_\_\_, seconded by Supervisor \_\_\_\_\_ and carried this \_\_\_\_ day of \_\_\_\_\_, \_\_\_\_\_ by the following vote, to wit:

AYES:

NOES:

ABSENT:

I, Gail T. Borkowski, Clerk of the Board of Supervisors of the County of Monterey, State of California, hereby certify that the foregoing is a true copy of an original order of said Board of Supervisors duly made and entered in the minutes thereof Minute Book.\_\_\_\_ for the meeting on \_\_\_\_\_.

Dated:

File Number:

Gail T. Borkowski, Clerk of the Board of Supervisors  
County of Monterey, State of California

By: \_\_\_\_\_  
Deputy